Yakuza – Spieler 2

Saison 2026/2027 - Gruppe B · Spieltag 2 · vs Hell Squad Hamburg

25.10.2026 11:00 Uhr · Gameskontor Rathausstr. 1 22941 Bargteheide

Spieler 2: Minh 'MINHH' Uong

Fraktion: T'au Empire

Force Disposition: Priority Assets

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Montka (2.000 Points)

T’au Empire
Mont’ka (3 Detachment Points)
Priority Assets
Strike Force (2.000 Points)

ATTACHED UNITS

Attached unit 1

Commander Farsight (70 Points)
  • Attached as: Leader (Character)
  • Warlord
  • 1x Dawn Blade
  • 1x High-intensity plasma rifle

Crisis Sunforge Battlesuits (125 Points)
  • Attached as: Bodyguard
  • 1x Crisis Sunforge Shas’vre
     o 1x Battlesuit fists
     o 2x Fusion blaster
     o 1x Gun Drone
     o 1x Shield Drone
  • 2x Crisis Sunforge Shas’ui
     o 2x Battlesuit fists
     o 4x Fusion blaster
     o 1x Gun Drone
     o 1x Shield Drone

Attached unit 2

Commander in Coldstar Battlesuit (95 Points)
  • Attached as: Leader (Character)
  • 1x Battlesuit fists
  • 3x Burst cannon
  • 1x High-output burst cannon
  • 1x Marker Drone
  • 1x Shield Drone

Crisis Starscythe Battlesuits (100 Points)
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- Attached as: Bodyguard
- 1x Crisis Starscythe Shas’vre
  - 1x Battlesuit fists
  - 2x Burst cannon
  - 1x Gun Drone
  - 1x Shield Drone
- 2x Crisis Starscythe Shas’ui
  - 2x Battlesuit fists
  - 4x Burst cannon
  - 2x Gun Drone
  - 2x Shield Drone

CHARACTERS

The Twin Lance (240 Points)
- 1x Ri’Lantar
  - 1x Fusion eliminator
  - 1x MV15 Gun Drone
  - 1x Shardstorm burst system
  - 1x XV pulse pistol
- 1x Ri’Locai
  - 1x Ion scattercannon
  - 1x MV15 Gun Drone
  - 1x Shardstorm burst system
  - 1x XV pulse pistol

OTHER DATASHEETS

Broadside Battlesuits (150 Points)
- 1x Broadside Shas’vre
  - 1x Crushing bulk
  - 1x Heavy rail rifle
  - 1x Missile Drone
  - 1x Seeker missile
  - 1x Shield Drone
  - 1x Weapon Support System
- 1x Broadside Shas’ui
  - 1x Crushing bulk
  - 1x Heavy rail rifle
  - 1x Missile Drone
  - 1x Seeker missile
  - 1x Shield Drone
  - 1x Weapon Support System

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- 1x Broadside Shas’ui
  - 1x Crushing bulk
  - 1x Heavy rail rifle
  - 1x Missile Drone
  - 1x Seeker missile
  - 1x Shield Drone
  - 1x Weapon Support System

Crisis Fireknife Battlesuits (100 Points)

- 1x Crisis Fireknife Shas’vre
  - 1x Battlesuit fists
  - 1x Gun Drone
  - 2x Plasma rifle
  - 1x Shield Drone
- 2x Crisis Fireknife Shas’ui
  - 2x Battlesuit fists
  - 2x Gun Drone
  - 4x Plasma rifle
  - 2x Shield Drone

Pathfinder Team (85 Points)

- 1x Pathfinder Shas’ui
  - 1x Close combat weapon
  - 1x Grav-inhibitor Drone
  - 1x Marker Drone
  - 1x Pulse carbine
  - 1x Pulse pistol
  - 1x Semi-automatic grenade launcher
  - 1x Shield Drone
- 9x Pathfinder
  - 9x Close combat weapon
  - 6x Pulse carbine
  - 9x Pulse pistol
  - 3x Rail rifle

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  - 1x Pulse pistol
  - 1x Semi-automatic grenade launcher
  - 1x Shield Drone
- 9x Pathfinder
  - 9x Close combat weapon
  - 6x Pulse carbine
  - 9x Pulse pistol
  - 3x Rail rifle

Riptide Battlesuit (215 Points)

- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin plasma rifle

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- 1x Ion accelerator
- 2x Missile Drone
- 1x Riptide fists
- 1x Twin plasma rifle

Stealth Battlesuits (100 Points)
- 1x Stealth Shas’vre
  - 1x Battlesuit fists
  - 1x Fusion blaster
  - 1x Gun Drone
  - 1x Marker Drone
  - 1x Pulse pistol
- 4x Stealth Shas’ui
  - 4x Battlesuit fists
  - 3x Burst cannon
  - 1x Fusion blaster
  - 1x Homing Beacon

Stealth Battlesuits (100 Points)
- 1x Stealth Shas’vre
  - 1x Battlesuit fists
  - 1x Fusion blaster
  - 1x Gun Drone
  - 1x Marker Drone
  - 1x Pulse pistol
- 4x Stealth Shas’ui
  - 4x Battlesuit fists
  - 3x Burst cannon
  - 1x Fusion blaster
  - 1x Homing Beacon

Vespid Stingwings (70 Points)
- 1x Vespid Strain Leader
  - 1x Neutron blaster
  - 1x Stingwing claws
- 4x Vespid Stingwing
  - 4x Neutron blaster
  - 4x Stingwing claws

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