



Tabeltop Nord – Spieler 1

Saison 2026/2027 - Gruppe A · Spieltag 1 · vs Flutschi Patrouille

08.08.2026 10:00 Uhr · Brodersdorf

Spieler 1: Sander Wetenkamp

Fraktion: Adeptus Astartes – Blood Angels

Force Disposition: Priority Assets

Sander

Blood Angels

Battle Size: Strike Force (2000 point limit)

Detachments: Angelic Inheritors (3/3 Detachment Points)

Force Dispositions: Priority Assets

Feral Veteran Boys

Bladeguard Veteran Squad (170 points)

- 1 Bladeguard Veteran Sergeant with Master-crafted power weapon and Plasma pistol
- 5 Bladeguard Veterans with Heavy bolt pistol and Master-crafted power weapon

Sanguinary Priest (75 points)

- Absolvor bolt pistol and Astartes chainsword

Glorious Veteran Cell

Bladeguard Veteran Squad (170 points)

- 1 Bladeguard Veteran Sergeant with Master-crafted power weapon and Plasma pistol
- 5 Bladeguard Veterans with Heavy bolt pistol and Master-crafted power weapon

Sanguinary Priest (75 points)

- Absolvor bolt pistol and Astartes chainsword

Sanguinary Big Lads

Captain With Jump Pack (80 points)

- Hand flamer and Power fist

Sanguinary Guard (260 points)

- 1 Sanguinary Guard with Encarmine spear, Inferno pistol and Sanguinary banner
- 1 Sanguinary Guard with Encarmine spear and Inferno pistol
- 1 Sanguinary Guard with Angelus boltgun and Encarmine spear
- 1 Sanguinary Guard with Angelus boltgun and Encarmine spear
- 1 Sanguinary Guard with Angelus boltgun and Encarmine spear
- 1 Sanguinary Guard with Angelus boltgun and Encarmine spear

Jump Clique

Captain With Jump Pack (80 points)

- Warlord
- Hand flamer and Power fist

Sanguinary Guard (125 points)

- 1 Sanguinary Guard with Encarmine spear, Inferno pistol and Sanguinary banner
- 1 Sanguinary Guard with Angelus boltgun and Encarmine spear
- 1 Sanguinary Guard with Angelus boltgun and Encarmine spear

Death Brigade

Death Company Captain With Jump Pack (75 points)

- Hand flamer and Power fist

Death Company Marines With Jump Packs (120 points)

- 1 Death Company Marines with Jump Packs with Astartes chainsword and Heavy bolt pistol
- 1 Death Company Marines with Jump Packs with Astartes chainsword and Plasma pistol
- 1 Death Company Marines with Jump Packs with Eviscerator and Heavy bolt pistol
- 1 Death Company Marines with Jump Packs with Heavy bolt pistol and Power fist
- 1 Death Company Marines with Jump Packs with inferno pistol and power fist

Character

Lieutenant With Combi-weapon (95 points)

- Combi-weapon and Paired combat blades

Vehicle

Ballistus Dreadnought (150 points)

- Armoured feet, Ballistus lascannon, Ballistus missile launcher and Twin storm bolter

Other

Inceptor Squad (250 points)

- 1 Inceptor Sergeant with Close combat weapon and Plasma exterminators
- 1 Inceptors with Close combat weapon and Plasma exterminators
- 1 Inceptors with Close combat weapon and Plasma exterminators
- 1 Inceptors with Close combat weapon and Plasma exterminators
- 1 Inceptors with Close combat weapon and Plasma exterminators
- 1 Inceptors with Close combat weapon and Plasma exterminators

Infiltrator Squad (110 points)

- 1 Infiltrator Sergeant with Bolt pistol, Close combat weapon and Marksman bolt carbine
- 2 Infiltrators with Bolt pistol, Close combat weapon and Marksman bolt carbine
 - 1 Infiltrators with Bolt pistol, Close combat weapon, Helix gauntlet and Marksman bolt carbine
- 1 Infiltrators with Bolt pistol, Close combat weapon, Infiltrator comms array and Marksman bolt carbine

Scout Squad (65 points)

- 1 Scout Sergeant with Astartes chainsword, Bolt pistol and Close combat weapon
- 3 Scouts with Bolt pistol, Close combat weapon and Combat knife
- 1 Scouts with Bolt pistol, Close combat weapon and Heavy bolter

Allies: Agents of the Imperium

Callidus Assassin (100 points)

- Neural shredder and Phase sword & poison blades