Elbcoast Gaming – Spieler 1

Saison 2026/2027 - Gruppe A · Spieltag 2 · vs Powergamer INC.

12.09.2026 14:00 Uhr · ASB Ortsverband Hamburg-Nordost e.V. Schimmelstr. 123 22043 Wandsbek

Spieler 1: Jan-Hagen 'Captn' Rath

Fraktion: T'au Empire

Force Disposition: Purge the Foe

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Nur minimale Anpassung:

Urge to Purge  (2.000 Points)

T’au Empire
Retaliation Cadre (3 Detachment Points)
Purge the Foe
Strike Force (2.000 Points)

ATTACHED UNITS

Attached unit 1

Commander in Enforcer Battlesuit (100 Points)
  • Attached as: Leader (Character)
  • 1x Battlesuit fists
  • 1x Marker Drone
  • 1x Missile pod
  • 3x Missile pod
  • 1x Shield Drone
  • Enhancements: Starflare Ignition System

Crisis Fireknife Battlesuits (130 Points)
  • Attached as: Bodyguard
  • 1x Crisis Fireknife Shas’vre
     o 1x Battlesuit fists
     o 1x Gun Drone
     o 2x Missile pod
     o 1x Shield Drone
  • 2x Crisis Fireknife Shas’ui
     o 2x Battlesuit fists
     o 2x Gun Drone
     o 4x Missile pod
     o 2x Shield Drone

Attached unit 2

Commander Farsight (70 Points)
  • Attached as: Leader (Character)
  • 1x Dawn Blade
  • 1x High-intensity plasma rifle
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Crisis Fireknife Battlesuits (100 Points)
- Attached as: Bodyguard
- 1x Crisis Fireknife Shas’vre
  - 1x Battlesuit fists
  - 1x Gun Drone
  - 2x Plasma rifle
  - 1x Shield Drone
- 2x Crisis Fireknife Shas’ui
  - 2x Battlesuit fists
  - 2x Gun Drone
  - 4x Plasma rifle
  - 2x Shield Drone

Attached unit 3

Commander in Coldstar Battlesuit (110 Points)
- Attached as: Leader (Character)
- 1x Battlesuit fists
- 1x Burst cannon
- 1x Burst cannon
- 1x Cyclic ion blaster
- 1x High-output burst cannon
- 1x Marker Drone
- 1x Shield Drone
- Enhancements: Prototype Weapon System

Crisis Starscythe Battlesuits (100 Points)
- Attached as: Bodyguard
- 1x Crisis Starscythe Shas’vre
  - 1x Battlesuit fists
  - 2x Burst cannon
  - 1x Gun Drone
  - 1x Shield Drone
- 2x Crisis Starscythe Shas’ui
  - 2x Battlesuit fists
  - 4x Burst cannon
  - 2x Gun Drone
  - 2x Shield Drone

Attached unit 4

Commander in Coldstar Battlesuit (95 Points)
- Attached as: Leader (Character)
- 1x Battlesuit fists
- 1x Burst cannon
- 1x Burst cannon
- 1x Cyclic ion blaster
- 1x High-output burst cannon
- 1x Marker Drone
- 1x Shield Drone

Crisis Starscythe Battlesuits (100 Points)
- Attached as: Bodyguard
- 1x Crisis Starscythe Shas’vre
  - 1x Battlesuit fists
  - 2x Burst cannon
  - 1x Gun Drone
  - 1x Shield Drone

- 2x Crisis Starscythe Shas’ui
  - 2x Battlesuit fists
  - 4x Burst cannon
  - 2x Gun Drone
  - 2x Shield Drone

Attached unit 5

Commander in Coldstar Battlesuit (95 Points)
- Attached as: Leader (Character)
- 1x Battlesuit fists
- 1x Fusion blaster
- 3x Fusion blaster
- 1x Marker Drone
- 1x Shield Drone

Crisis Sunforge Battlesuits (125 Points)
- Attached as: Bodyguard
- 1x Crisis Sunforge Shas’vre
  - 1x Battlesuit fists
  - 2x Fusion blaster
  - 1x Gun Drone
  - 1x Shield Drone
- 2x Crisis Sunforge Shas’ui
  - 2x Battlesuit fists
  - 4x Fusion blaster
  - 2x Gun Drone
  - 2x Shield Drone

CHARACTERS

The Twin Lance (230 Points)
- 1x Ri’Lantar
  - 1x Fusion eliminator
  - 1x MV15 Gun Drone
  - 1x Shardstorm burst system
  - 1x XV pulse pistol
- 1x Ri’Locai
  - Warlord
  - 1x Ion scattercannon
  - 1x MV15 Gun Drone
  - 1x Shardstorm burst system
  - 1x XV pulse pistol

OTHER DATASHEETS

Broadside Battlesuits (75 Points)
- 1x Broadside Shas’vre
  - 1x Crushing bulk
  - 1x Heavy rail rifle
  - 1x Seeker missile
  - 2x Shield Drone
  - 1x Weapon Support System

Broadside Battlesuits (75 Points)
- 1x Broadside Shas’vre
  - 1x Crushing bulk
  - 1x Heavy rail rifle
  - 1x Seeker missile

    - 2x Shield Drone
    - 1x Weapon Support System

Kroot Carnivores (65 Points)
- 1x Long-quill
    - 1x Close combat weapon
    - 1x Kroot pistol
    - 1x Kroot rifle
- 9x Kroot Carnivore
    - 9x Close combat weapon
    - 9x Kroot rifle

Pathfinder Team (100 Points)
- 1x Pathfinder Shas’ui
    - 1x Close combat weapon
    - 1x Grav-inhibitor Drone
    - 1x Pulse carbine
    - 1x Pulse pistol
    - 1x Semi-automatic grenade launcher
    - 2x Shield Drone
- 9x Pathfinder
    - 9x Close combat weapon
    - 3x Ion rifle
    - 6x Pulse carbine
    - 9x Pulse pistol

Pathfinder Team (95 Points)
- 1x Pathfinder Shas’ui
    - 1x Close combat weapon
    - 1x Grav-inhibitor Drone
    - 1x Pulse carbine
    - 1x Pulse pistol
    - 1x Semi-automatic grenade launcher
    - 2x Shield Drone
- 9x Pathfinder
    - 9x Close combat weapon
    - 2x Ion rifle
    - 6x Pulse carbine
    - 9x Pulse pistol
    - 1x Rail rifle

Piranhas (65 Points)
- 1x Armoured hull
- 1x Piranha fusion blaster
- 2x Seeker missile
- 2x Twin pulse carbine

Stealth Battlesuits (100 Points)
- 1x Stealth Shas’vre
    - 1x Battlesuit fists
    - 1x Fusion blaster
    - 1x Gun Drone
    - 1x Marker Drone
    - 1x Pulse pistol
- 4x Stealth Shas’ui
    - 4x Battlesuit fists
    - 3x Burst cannon
    - 1x Fusion blaster
    - 1x Homing Beacon

Stealth Battlesuits (100 Points)

- 1x Stealth Shas’vre
  - 1x Battlesuit fists
  - 1x Fusion blaster
  - 1x Gun Drone
  - 1x Marker Drone
  - 1x Pulse pistol
- 4x Stealth Shas’ui
  - 4x Battlesuit fists
  - 3x Burst cannon
  - 1x Fusion blaster
  - 1x Homing Beacon

Vespid Stingwings (70 Points)

- 1x Vespid Strain Leader
  - 1x Neutron blaster
  - 1x Stingwing claws
- 4x Vespid Stingwing
  - 4x Neutron blaster
  - 4x Stingwing claws

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